



# Esports Medicine Certificate

Online, part-time, two-year graduate certificate (15 credit hours)

## PROGRAM DESCRIPTION

Shenandoah University is committed to meeting the needs of practicing clinicians who seek advanced education in the emerging practice area of esports medicine. The mission of the Esports Medicine Certificate program is to educate health care professionals on injury prevention, identification and treatment of esports athletes.

## PROGRAM PREREQUISITES

- This program is open to the following health care professionals that have a role in treating performing artists: medical doctors, physical therapists\*, certified athletic trainers\*, occupational therapists\*, podiatrists, chiropractors, physician assistants\*, nurse practitioners\*
- Bachelor's degree from a regionally accredited institution

*\*current SU students in any of these programs may dual enroll*

## ADMISSIONS REQUIREMENTS

- Graduate Application with \$30 application fee
- Unofficial transcripts for initial admission from all institutions of higher education previously attended
- Copy of current professional license
  - This is waived for current SU students in other graduate health profession pathways, who must submit a letter of support from their respective program director/dean and a personal statement.
- Language Proficiency Requirement must be met. Submission of TOEFL, IELTS, PTE, or Duolingo English Test may be required. See our policy for full details: <https://www.su.edu/admissions/international-students>

## CURRICULUM

Course	Term	Title	Credits
ESM 700	SU 1	Esports Terminology	1
ESM 702	FA 1	Kinesiology & Ergonomics for Esports	3
ESM 703	FA 1	Nutrition for Esports	3
ESM 705	SP 1	Mngmt & Assessment of Esports Injuries	3
ESM 706	SU 2	Esports Research Seminar	2
ESM 707	FA 2	Psych & Neurocognitive Treatment Esports	2
ESM 709	SP 2	Esports Capstone	1
<b>TOTAL</b>			<b>15</b>

## ADMISSION & APPLICATION

### Start Term

Summer 2 (July)

### Admission Deadline

Priority: June 1

Rolling admission after the deadline based on space availability

### Format/Location

Asynchronous online learning over the course of the two-year curriculum

### How to Apply

Begin the online application process by going to [www.su.edu/admissions/graduate-students/athletic-training-application-information/](http://www.su.edu/admissions/graduate-students/athletic-training-application-information/)

### Contact Us

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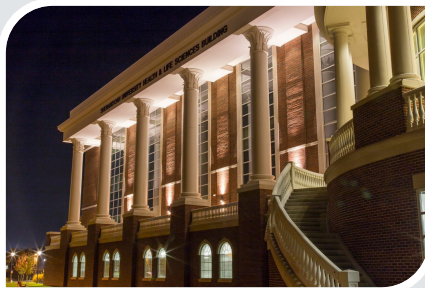
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**Michele Pye, PhD, LAT, ATC**  
 Director of the Division of Athletic Training  
 Assistant Professor

#### CAMPUS LOCATION



## Division of Athletic Training

The mission of Shenandoah University Master of Science in Athletic Training (MSAT) is to educate and empower students to be leaders who deliver evidence-based, ethical and equitable care in an evolving healthcare environment.

Additionally, the Division of Athletic Training provides interdisciplinary Graduate Certificate Programs in the emerging practice areas of performing arts and esports. The graduate certificate program in Esports Medicine and Esports Health and Fitness will prepare you to develop injury prevention techniques, teaching practices, assessment and treatment strategies to enhance and potentially prolong the career of esports athletes.

## Faculty

Our accomplished and caring faculty serve as mentors beyond the classroom. As a team, they prepare you to serve as a compassionate athletic trainer, critical thinker and ethical leader. You'll benefit from small class sizes that enable faculty members to provide individualized attention and nurture your academic and professional development. Explore additional areas of faculty focus:

- Michele Pye, PhD, LAT, ATC – lower extremity pathology and evaluation, therapeutic rehabilitation of lower extremity injuries, evaluation & treatment of injuries to performing artists and ensuring healthcare professionals understand the specific demands and requirements for this population
- Jacob Manley, PT, DPT, MS, LAT, ATC, CSCS – health & wellness in the performing arts, strength & conditioning in the performing arts

## Facilities

The Pruitt Health & Life Sciences Building opened in fall 2014; the building anchors the south corner of main campus, providing a state-of-the-art facility for the natural sciences and health care education.

Shenandoah's state-of-the-arts esports arena accommodates the growing esports demand in the region. It serves as both a practice facility for Shenandoah's 55+-member varsity team and as a public esports venue where spectators can watch weekly matches.

Shenandoah Performing Arts Rehabilitation Center Plus (SPARC+). Located within Shingleton Hall across from the Ewing Dance Studio, this on-campus clinic provides assessments and treatments for students across the conservatory and within the Esports Program.